



Rules:

Teams

1. The 2-Fly will field up to twelve (12) teams, made up of two fly anglers, aged 12 and older.

Equipment

1. Contestants will furnish their own fly fishing equipment.
2. The type of rod and fly reel is the choice of the individual contestant.
3. The use of fly floatant, lead weight, leaders or other accessories will be at the discretion of the contestant. Only floating lines are permitted.
4. No real or artificial fish attractants, such as scents, are allowed.

Event Flies

1. Only two flies of any conventional pattern (dry, wet, nymph, streamer, etc.) will be allowed per contestant through the duration of the Two Fly event. A total of four flies will be allowed per team. If a contestant loses both flies during the event or the fly angler is finished for the day unless the other team member donates a fly. The same is true for a team that loses all four flies.
2. One of the flies that each contestant chooses must incorporate in some capacity the color red.
3. Flies must be tied on a single barbless hook, or on a hook with the barb pushed down.
4. Traditional strike indicators are allowed.

Fishing Procedure:

1. Federal and state rules and regulations governing the waters to be fished will be strictly observed. All anglers must have a current Virginia State fishing license (www.dgif.state.va.us)
2. The river will be divided into twelve fishable beats.
3. All teams will fish at least two (2), two and one-half hour increments, unless they lose all of their allowed flies. Teams will be assigned a fishing beat for the morning fishing session and during the lunch break will be assigned a new fishing beat for the afternoon fishing session.
4. Both team members can fish at any one time but teams are strongly encouraged to consider only allowing one team member to fish, depending on the size of the fishing beat.
5. Each fishable beat will be assigned a Stream Monitor who will confirm and validate each caught trout on a scoring sheet. Stream Monitors will also assist teams on an as needed basis.
6. All trout species will be counted in the scoring. For a trout to be counted as "caught," the Stream Monitor needs to see the trout being landed and released with as little impact to the fish as possible.
7. Each team may have only three (3) caught trout measured by the Stream Monitor during the duration of the event.

8. If a contestant's fly becomes caught in brush or in a snag, it may be recovered and reattached to the leader. The contestant may continue fishing in the event. The contestant may be disqualified by the Stream Monitor for any unsafe practice used to retrieve a fly.

9. Daily scoring ends for the contestant when his/her two flies become irretrievably lost. The contestant whose fishing has ended may continue to support their team member through advice and other encouragement.

Scoring

1. Each team will be allowed to select three (3) trout to measure during the event. All trout not selected for measurement will be released immediately, preferably without removing them from the water and will have a value of two (2) points. NOTE: The longest fish prize can only be awarded from the three (3) selected and measured trout.
2. To be counted in the score, the release of a caught trout must be witnessed by the Stream Monitor.
3. Measurement of trout shall be done by the Stream Monitor while the trout is in the water whenever possible. The Stream Monitor should measure the trout with a fish scale on a rod or net handle, a ruler, a measuring trough or like device. Any trout which measures $\frac{1}{2}$ " or greater is rounded to the next full inch by the scoring committee. For example, a measurement of $21\frac{1}{2}$ " equals 22" for scoring purposes. The guide should measure and record the exact fractional inch and allow the scoring committee to tabulate the final value. Fish are measured from the top of the nose to the tip of the relaxed tail. The tail is not to be pinched.
4. 10 points will be awarded to each angler who returns at the end of the event with his or her two allotted flies.

Penalties

1. No penalties will be assessed, but any contestant that foul hooks a trout (on a location other than the trout's mouth) by snagging or other hook set must be returned to the water immediately. The trout will not be measured.
2. The Stream Monitor is responsible for monitoring Teams for any Rules Violation or unsportsmanlike conduct and will notify the Rules Committee of any such occurrence. The Committee will rule on the violation within one hour after receiving it. Penalties will vary with the violation, from sanctions, to nullifying daily scores, to disqualification from the event. Violations will be considered only from the Stream Monitor who is responsible for the particular fishing beat where the rules violation or behavior was observed.

These rules are subject to change and modification as directed by the TMP 2-Fly Committee.